Ans. An electronic device for storing and processing data, typically in binary form, according to

instructions given to it in a variable program.

Ans. RAM, which stands for Random Access Memory, is a hardware device generally

located on the motherboard of a computer and acts as an internal memory of

the CPU. It allows CPU store data, program, and program results when you

switch on the computer. It is the read and write memory of a computer, which

means the information can be written to it as well as read from it.

Ans. Data is stored as files – the computer equivalent of files stored in a filing

cabinet. Files are stored in folders and folders are stored within drives. A

storage device is a device that is capable of storing and retaining data even

when the computer has been switched off.



Ans. Keyboard

5.

Ans. An output device is any piece of [computer hardware](https://en.wikipedia.org/wiki/Computer_hardware) that converts information into a

human-perceptible form or, historically, into a physical machine-readable form for use with

other non-computerized equipment. It can be [text](https://en.wikipedia.org/wiki/Text_display), [graphics](https://en.wikipedia.org/wiki/Computer_graphics), [tactile](https://en.wikipedia.org/wiki/Haptic_technology), [audio](https://en.wikipedia.org/wiki/Audio_signal), or [video](https://en.wikipedia.org/wiki/Video). Examples include [monitors](https://en.wikipedia.org/wiki/Computer_monitor), [printers](https://en.wikipedia.org/wiki/Printer_(computing)), [speakers](https://en.wikipedia.org/wiki/Computer_speakers), [headphones](https://en.wikipedia.org/wiki/Headphones), [projectors](https://en.wikipedia.org/wiki/Projectors), [GPS devices](https://en.wikipedia.org/wiki/GPS_device), [optical mark readers](https://en.wikipedia.org/wiki/Optical_mark_reader), and braille readers.

6.

Ans Mouse

7.

Ans. Machine Language.

8.

Ans. Input Device Definition: A piece of equipment/hardware which helps us enter data into a computer is called an input device. For example keyboard, mouse, etc.